## Parents Meeting KS2

$24^{\text {th }}$ January 2023

Aims

- In School
- Concrete Pictorial Abstract and White Rose Maths

At Home

- TT Rockstars


## Concrete - Pictorial - Abstract (CPA)

- Using manipulatives to bring concepts to life



## Concrete - Pictorial - Abstract (CPA)

- Images and jottings to show maths and working out



## Concrete - Pictorial - Abstract (CPA)

- Questions that have to be read, understood and solved.



## Is your child on track?

| Area of maths | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Place value | Read and write to at least 100 | 3 digit numbers | 4 digit numbers | Numbers to 1,000,000 | Numbers to 10,000,000 |
| Add and Subtract | 2 digit <br> Partition and recombine parts | 3 digit <br> Formal method | 4 digit <br> Formal method | Methods with numbers with more than 4 digits | Solve mixed operation problems and know the order they should be solved in BIDMAS |
| multiplication | $2,5,10$ <br> Quick recall | $\begin{aligned} & 2,5,10 \\ & 3,4,8 \end{aligned}$ <br> Quick recall | All to $12 \times 12$ <br> Quick recall <br> Rock star 3s / qu |  |  |
| Multiplication and Division | Calculate statements within multiplication tables use $\mathrm{x} \div$ and = | 2digit by 1 digit, metal strategies and progressing to formal written methods | 2 and 3 digit numbers by a 1 digit number Using formal methods | Multiply 4 digit by 2 digit and divide 4 digit by 1 digit inc. understand remainders | Use short and long division to solve division by a 2 digit number |

## TT Rockstars

- Aims to develop children's quick recall of times table facts
- At home for as little as 5 minutes a day four or five times a week.

Game Types

1. Gig
2. Garage
3. Studio
4. Soundcheck
5. Jamming
6. Multiplayer


## Supporting your child

- Encourage
- Garage, Garage, Garage
- Remind them that it is ok to make mistakes
- Rockstar by the end of year 4 (3s per question)
- Take an interest in their avatar and spending coins
- Don't let them hear that you are "rubbish at maths" please
- Set them a goal - Beat Mr Stockham 1.79s/qu


